

**ART 250 Ceramics III (3)**  
 6 hours lecture/laboratory  
**Prerequisite:** ART 136  
**Note:** May be taken 2 times; maximum of 4 completions in any combination of ART 135, ART 136, ART 250  
**Transfer acceptability:** CSU; UC  
 Creative and experimental handbuilding, advanced throwing, firing techniques, glaze evaluation, and special research.

**ART 255 Foundry Techniques in Sculpture II (3)**  
 6 hours lecture/laboratory  
**Prerequisite:** ART 140  
**Note:** May be taken 2 times  
**Transfer acceptability:** CSU  
 Advanced theory and practices in casting skills using foundry techniques.

**ART 260 Sculpture I (3)**  
 6 hours lecture/laboratory  
**Prerequisite:** Completion of, or concurrent enrollment in, ART 102 and 105  
**Note:** May be taken 2 times  
**Transfer acceptability:** CSU; UC; CAN ART 12  
 Design and fabrication of expressive three-dimensional forms. Exploration of both historical and contemporary sculptural materials with emphasis on 20th Century models of expression.

**ART 261 Sculpture II (3)**  
 6 hours lecture/laboratory  
**Prerequisite:** ART 260  
**Note:** May be taken 2 times  
**Transfer acceptability:** CSU; UC  
 Advanced projects in the concept and creation of original sculpture.

**ART 265 Ceramic Sculpture I (3)**  
 6 hours lecture/laboratory  
**Prerequisite:** ART 102 or 104 or 105, and ART 135  
**Note:** May be taken 2 times  
**Transfer acceptability:** CSU; UC  
 Creative projects and experimentation using clay as the primary material for non-utilitarian expressive forms.

**ART 266 Ceramic Sculpture II (3)**  
 6 hours lecture/laboratory  
**Prerequisite:** ART 265  
**Note:** May be taken 2 times  
**Transfer acceptability:** CSU; UC  
 Advanced problems in creative and experimental uses of clay for non-utilitarian expressive forms.

**ART 270 Jewelry and Metalsmithing Design III (3)**  
 6 hours lecture/laboratory  
**Prerequisite:** ART 151  
**Note:** May be taken 2 times; maximum of 4 completions in any combination of ART 150, ART 151, ART 270  
**Transfer acceptability:** CSU  
 Continued exploration of the manipulation of metal. Advanced projects in jewelry and metalsmithing.

**ART 275 Stained Glass II (3)**  
 6 hours lecture/laboratory  
**Prerequisite:** ART 155  
**Note:** May be taken 2 times  
**Transfer acceptability:** CSU  
 Creative expression in flat glass. Emphasis on architectural and fine arts application of the medium. Painting, enameling, and etching techniques will be explored in depth.

**ART 276 Cold Glass Design (1)**  
 2 hours lecture/laboratory  
**Note:** May be taken 3 times  
**Transfer acceptability:** CSU

Applications of the materials and processes involved in the production of flat glass materials. Emphasis is on the design of stained glass and problem solving during fabrication of designs.

**ART 277 Glass Casting (1)**  
 2 hours lecture/laboratory  
**Note:** May be taken 3 times  
**Transfer acceptability:** CSU  
 The study of the properties of molten glass as applied to glass casting. The acquisition of knowledge through problem solving using open face glass casting techniques.

**ART 280 Glassblowing-Offhand II (3)**  
 6 hours lecture/laboratory  
**Prerequisite:** ART 160  
**Note:** May be taken 2 times  
**Transfer acceptability:** CSU  
 Advanced problems in the creation of fine blown glass.

**ART 295 Directed Study in Art (1,2,3)**  
 3, 6, or 9 hours laboratory  
**Prerequisite:** 18 units of college-level art including ART 102, 104 or 105, 165, and 166, and instructor's approval of proposed project or research  
**Note:** May be taken 4 times for a maximum of 9 units  
**Transfer acceptability:** CSU; UC - Credit determined by UC upon review of course syllabus.  
 Independent study for advanced students dealing with projects or research in areas not covered by regular classes. Students will work under the guidance of an instructor.

**ART 296 Special Projects (1,2,3)**  
 2, 4, or 6 hours lecture/laboratory  
**Prerequisite:** A minimum grade of 'B' in 6 units of college-level course work in a specialized area of art, and instructor's approval of the proposed project  
**Note:** May be taken 4 times for a maximum of 9 units  
**Transfer acceptability:** CSU; UC - Credit determined by UC upon review of course syllabus.  
 A course for the student who has demonstrated a proficiency in art and wishes to work beyond existing classes or desires to pursue a project which does not fit into the context of existing classes. Students will work directly with an instructor.

## Art - Design (ARTD)

Contact the Art Department for further information.  
 (760) 744-1150, ext. 2302  
 Office: D-14

### Associate in Arts Degrees -

AA Degree requirements are listed in Section 6 (green pages).  
 • Graphic Design

### PROGRAM OF STUDY

#### Graphic Design

Prepares students in basic skills necessary to prepare a portfolio for application to graphic Design, environmental Design, and packaging Design programs at 4 year schools. In addition, develops creative Design ability and conceptual skills in the printed media, motion graphics, and web Design.

#### A.A. DEGREE MAJOR

Program Requirements	Units
ART 104 Design and Composition	3
ART 166 History of Art II	3
ART 200 Color/Light and Theory	3
ARTD 100 Graphic Design I	3
ARTD 150 Digital Concepts and Techniques in Art	3
ARTD 200 Graphic Design II- Lettering and Layout	3
ARTD 210 Typography Design	3

ARTD 220	Motion Design	3
ARTD 250	New Media Studio	3
ARTI 100	Introduction to Illustration	3
ARTI 246	Digital 3D Design and Modeling	3
ARTI 247	Digital 3D Design and Animation	3
BUS 150	Advertising	3
PHOT 100	Elementary Photography	3.5
	Final Art Portfolio Review	0

**Electives (Select 6-7 units)**

ART 120	Life Drawing and Composition I	3
ART 296	Special Projects	1,2,3
ARTI 220	Illustration II Digital Techniques	3
R GCIP/ GCIP 140	Digital Imaging/Photoshop I	3
R GCIP/ GCIP 152	Desktop Publishing/Illustrator I	3
RTV 275	Avid Editing for Television and Film	3
BMGT 105	Small Business Management	3
MUS 180	Computer Music I	3
MUS 181 or MUS 184	Computer Music II Electronic Ensemble	3
CE 100	Cooperative Education	1,2,3,4

**TOTAL UNITS** **48.5 - 49.5**

Graphic Design A.A. Degree Major is also listed in Art.

**COURSE OFFERINGS**

**ARTD 100 Graphic Design I (3)**

*6 hours lecture/laboratory*

**Note:** May be taken 2 times

**Transfer acceptability:** CSU

Design principles as they apply to graphic communication. Abstract and pictorial Design for the printed media. Film and architectural signage. Lettering is applied as an abstract Design element.

**ARTD 150 Digital Concepts and Techniques in Art (3)**

*6 hours lecture/laboratory*

**Prerequisite:** ARTD 100

**Note:** May be taken 2 times

**Transfer acceptability:** CSU; UC

An overview of vector based and pixel based computer applications, and how they are used in a creative environment. Understanding of the underlying logic of computer software will be taught with an emphasis on the role of the computer in all forms of modern art-making. Students will learn how to use the computer as a tool effectively while developing their own method of creating digital artwork. Cross-platform issues will be addressed, as well as file preparation for various output media.

**ARTD 200 Graphic Design II – Lettering and Layout (3)**

*6 hours lecture/laboratory*

**Prerequisite:** ARTD 100

**Recommended preparation:** ARTD 150

**Note:** May be taken 2 times

**Transfer acceptability:** CSU

The study of the historical roots and nomenclature of lettering forms and the development of grid systems to aid in the development of successful layout Designs. Design and assembly utilizing both hand skills and computer software will be taught.

**ARTD 210 Typography Design (3)**

*6 hours lecture/laboratory*

**Recommended preparation:** ARTD 150

**Note:** May be taken 2 times

**Transfer acceptability:** CSU

Introduction to the historical roots and contemporary technology of typography. Provides a critical analysis of technical processes and elements through assignments that define its symbolic and communicative aspects.

**ARTD 220 Motion Design (3)**

*6 hours lecture/laboratory*

**Recommended preparation:** ART 241

**Note:** May be taken 3 times

**Transfer acceptability:** CSU

An introduction to the concepts and techniques of animation and multimedia for personal computers using After Effects. Emphasis will be placed on the role of the artist and in the development process and as a key link in determining the success of the final project.

**ARTD 250 New Media Studio (3)**

*6 hours lecture/laboratory*

**Prerequisite:** Enrollment based on portfolio review with list of criteria

**Note:** May be taken 3 times

**Transfer acceptability:** CSU

An advanced class using digital tools that focuses on collaborative creative projects. Joint concept development, communication, critical thinking and creative teamwork will be stressed. Emphasis will be placed on the integration of graphic design, illustration. 2-D and 3-D animation and fine art components into professional quality multimedia projects. Students from the Art Department will have the opportunity to collaborate with students from music and computer science.

**Art - Illustration (ARTI)**

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**Associate in Arts Degrees -**

AA Degree requirements are listed in Section 6 (green pages).

- Illustration

**PROGRAMS OF STUDY**

**Illustration**

Provides students with specific skills necessary to prepare a portfolio for application to Illustration programs at 4-year schools. In addition develops creative conceptual and Illustrative skills for use in advertising and story Illustration.

**A.A. DEGREE MAJOR**

<b>Program Requirements</b>		<b>Units</b>
ART 104	Design and Composition	3
ART 120	Life Drawing and Composition I	3
ART 125	Head Drawing	3
ART 166	History of Art II	3
ART 200	Color/Light and Theory	3
ART 220 or ART 225	Oil Painting I Acrylic Painting I	3
ARTD 150	Digital Concepts and Techniques in Art	3
ARTI 100	Introduction to Illustration	3
ARTI 200	Rendering	3
ARTI 210	Illustration I	3
ARTI 220	Illustration II, Digital Techniques	3
ARTI 230	Illustration III, Experimental Techniques	3
ARTI 246	Digital 3D Design and Modeling	3
ARTI 247	Digital 3D Design and Animation	3
	Final Art Portfolio Review	0

**Electives (Select 3 units)**

ART 121	Life Drawing and Composition II	3
ART 197B	Topics in Art - Painting	.5-3
ART 197F	Topics in Art - Drawing	.5-3
ART 235	Watercolor Painting I	3
ART 296	Special Projects	1,2,3
ARTD 100	Graphic Design I	3
ARTD 220	Motion Design	3
ARTD 250	New Media Studio	3
BUS 150	Advertising	3
BMGT 105	Small Business Management	3
PHOT 100	Elementary Photography	3.5
CE 100	Cooperative Education	1,2,3,4

**TOTAL UNITS** **45**

Illustration A.A. Degree Major is also listed in Art.