

DR 26 Composition Skills and Strategies for the Intermediate Writer (3)

3 hours lecture

Recommended preparation: ENG 10 or eligibility for ENG 50

Non-degree Applicable

This class is designed to help students with disabilities improve their intermediate composition skills through methods and strategies specific to their disabilities.

DR 40 Adapted Computer Skills (3)

3 hours lecture

Non-degree Applicable

Provides computer training using specialized software and hardware adaptations to assist students with disabilities to develop skills in word processing and Internet research.

DR 41 Advanced Adapted Computers for Students with Disabilities (3)

3 hours lecture

Recommended preparation: DR 40

Non-degree Applicable

Provides training in more advanced software for students with disabilities by using their prescribed access technology.

DR 42 Voice Recognition for Students with Disabilities (2)

2 hours lecture

Non-degree Applicable

Provides voice recognition computer training for students with disabilities.

DR 43.1 Software for Students with Vision Loss I (3)

3 hours lecture

Recommended Preparation: Keyboarding skills with a minimum of 15 words per minute

Non-degree Applicable

Provides training using specialized software and hardware adaptations to assist students with blindness/low vision to develop computer skills.

DR 43.2 Software for Students with Vision Loss II (3)

3 hours lecture

Recommended Preparation: Keyboarding skills with a minimum of 15 words per minute along with prior experience with a screen reading or magnification application

Non-degree Applicable

Provides training using specialized software and hardware adaptations in combination with Microsoft Office, Internet Explorer, and other academic applications.

DR 45L Adapted Computer Laboratory (1)

3 hours laboratory

Note: Pass/No Pass grading only

Non-degree Applicable

Provides supervised hands on opportunities to acquire and reinforce skills on computer equipment adapted for students with disabilities.

DR 47 Topics in Disability Resource (.5-3)

Units awarded in topics courses are dependent upon the number of hours required of the student. Any combination of lecture and/or laboratory may be scheduled by the department. Refer to Class Schedule.

Non-degree Applicable

Topics in disability resource. See Class Schedule for specific topic offered. Course title will designate subject covered.

- Drafting Technology - Technical
- Electro-Mechanical Drafting and Design
- Interactive Media Design - Emphasis in 3D Modeling and Animation
- Interactive Media Design - Emphasis in Multimedia Design

Certificates of Achievement -

Certificate of Achievement requirements are listed in Section 6 (green pages).

- Computer Assisted Drafting
- Drafting Technology - Multimedia
- Drafting Technology - Technical
- Electro-Mechanical Drafting and Design
- Interactive Media Design - Emphasis in 3D Modeling and Animation
- Interactive Media Design - Emphasis in Multimedia Design

PROGRAMS OF STUDY**Computer Assisted Drafting**

Prepares students in the skills necessary for employment as a computer assisted drafting operator.

A.S. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT

Program Requirements	Units
DT/ENGR 101 AutoCAD Introduction to Computer Aided Drafting	3
DT/ENGR 102 Advanced AutoCAD	3
DT/ENGR 103 SolidWorks Introduction to 3D Design and Presentation	3
DT/ENGR 104 SolidWorks Advanced 3D Design and Presentation	3
IT/WELD 108 Technical Mathematics	3
or	
MATH 50 Beginning Algebra	4
or	
MATH 50A Beginning Algebra Part I	2
and	
MATH 50B Beginning Algebra Part II	2
or	
MATH 56 Beginning/Intermediate Algebra	6
or	
MATH 60 Intermediate Algebra	4
Electives (Select 12 units)	
ARCH 200 Advanced Computer Aided Architectural Drafting	4
CE 100 Cooperative Education	1 - 4
DT/ENGR 110 Technical Drafting I with AutoCAD	4
DT/ENGR 111 Technical Drafting II with AutoCAD	4
DT/WELD/ ENGR 117 Geometric Dimensioning and Tolerancing	2
DT 196 Special Problems in Computer Aided Drafting	1 - 3
DT 197 Drafting Technology Topics	0.5 - 4
ARCH 202 Introduction to Revit Architecture	3
DT/ENGR 226 Printed Circuit Board Design	3
MATH 110 College Algebra	4
or	
MATH 115 Trigonometry	3
TOTAL UNITS	30 - 33

Drafting Technology - Multimedia

Prepares students in the skills necessary for employment in the multimedia presentation field.

A.S. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT

Program Requirements	Units
DT/ENGR 101 AutoCAD Introduction to Computer Aided Drafting	3
DT/ENGR 102 Advanced AutoCAD	3
DT/ENGR 103 SolidWorks Introduction to 3D Design and Presentation	3
DT 180 3D Studio Max - Introduction to 3D Modeling and Animation	3

Drafting Technology (DT)

Contact the Trade and Industry Department for further information.

(760) 744-1150, ext. 2545

Office: T-102A

Associate in Science Degrees -

AS Degree requirements are listed in Section 6 (green pages).

- Computer Assisted Drafting
- Drafting Technology - Multimedia

DT 182	3D Studio Max-Advanced 3D Modeling and Animation	3
DT 184	Real Time 3D Technical/Game Animation	2
IT/WELD 108	Technical Mathematics	3
	or	
MATH 50A	Beginning Algebra Part I and	2
MATH 50B	Beginning Algebra Part II or	2
MATH 50	Beginning Algebra	4

Electives (Select 9 units)

ARTD 150	Digital Concepts and Techniques in Art	3
ARTD 220	Motion Design	3
ARTI 246	Digital 3D Design and Modeling	3
ARTI 247	Digital 3D Design and Animation	3
COMM 100	Introduction to Mass Communication	3
DT/ENGR 104	SolidWorks Advanced 3D Design and Presentation	3
DT 196	Special Problems in Computer Aided Drafting	3
ARCH 202	Introduction to Revit Architecture	3
GCIIP 140	Digital Imaging/Photoshop I	4
GCMW 101	Multimedia I	4
GCMW 201	Multimedia II	4
MATH 110	College Algebra	4
	or	
MATH 115	Trigonometry	3
MUS 180	Computer Music I	3
CE 100	Cooperative Education	1 - 4

TOTAL UNITS 29 - 30

Drafting Technology - Technical

Prepares students in the skills necessary for employment as a drafter in machine, mechanical, electrical, aeronautical, civil, and other related engineering fields.

A.S. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT

Program Requirements	Units	
DT/ENGR 101	AutoCAD Introduction to Computer Aided Drafting	3
DT/ENGR 103	SolidWorks Introduction to 3D Design and Presentation	3
DT/ENGR 104	SolidWorks Advanced 3D Design and Presentation	3
DT/ENGR 110	Technical Drafting I with AutoCAD	4
DT/ENGR 111	Technical Drafting II with AutoCAD	4
DT/WELD/ ENGR 117	Geometric Dimensioning and Tolerancing	2
DT/WELD/ ENGR 151	CAD/CAM Machining	3
IT/WELD 108	Technical Mathematics	3
	or	
MATH 50A	Beginning Algebra Part I and	2
MATH 50B	Beginning Algebra Part II or	2
MATH 50	Beginning Algebra	4
	or	
MATH 60	Intermediate Algebra	4

Electives (Select 4 units)

CE 100	Cooperative Education	1 - 4
DT 100	Basic Mechanical Drawing	3
DT/ENGR 102	Advanced AutoCAD	3
DT 180	3D Studio Max - Introduction to 3D Modeling and Animation	3
DT 182	3D Studio Max-Advanced 3D Modeling and Animation	3
DT 184	Real Time 3D Technical/Game Animation	2
DT 196	Special Problems in Computer Aided Drafting	1 - 3
	or	
DT 197	Drafting Technology Topics	0.5 - 4
ARCH 202	Introduction to Revit Architecture	3

MATH 110	College Algebra	4
	or	
MATH 115	Trigonometry	3

TOTAL UNITS 29 - 30

Electro-Mechanical Drafting and Design

Drafts detailed working drawings of electro-mechanical equipment and devices. Indicates dimensions, tolerances, materials, and manufacturing procedures for electro-mechanical drafting industry.

A.S. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT

Program Requirements	Units	
DT/ENGR 101	AutoCAD Introduction to Computer Aided Drafting	3
DT/ENGR 103	SolidWorks Introduction to 3D Design and Presentation	3
DT/ENGR 110	Technical Drafting I with AutoCAD	4
DT/ENGR 111	Technical Drafting II with AutoCAD	4
DT/WELD/ ENGR 117	Geometric Dimensioning and Tolerancing	2
DT/ENGR 226	Printed Circuit Board Design	3
DT/ENGR 227	Advanced Printed Circuit Board Design	3
IT/WELD 108	Technical Mathematics	3
	or	
MATH 50A	Beginning Algebra Part I and	2
MATH 50B	Beginning Algebra Part II or	2
MATH 50	Beginning Algebra	4
	or	
MATH 60	Intermediate Algebra	4

Electives (Select 3 units)

CE 100	Cooperative Education	1 - 4
DT/ENGR 102	Advanced AutoCAD	3
DT/WELD/ ENGR 151	CAD/CAM Machining	3
DT/ENGR 104	SolidWorks Advanced 3D Design and Presentation	3
DT 196	Special Problems in Computer Aided Drafting	1 - 3
MATH 110	College Algebra	4

TOTAL UNITS 28 - 29

Interactive Media Design

Prepares students with specific skills necessary for employment in the field of multimedia design and production. Students may choose an emphasis in either 3D modeling and animation, which emphasizes production skills and authoring systems, or multimedia design, which emphasizes content development and visual design of multimedia productions. Both areas of emphasis collaborate on an actual multimedia production.

Emphasis in 3D Modeling and Animation**A.S. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT**

Program Requirements	Units	
ARTI 100	Introduction to Illustration	3
ARTI 246	Digital 3D Design and Modeling	3
ARTI 247	Digital 3D Design and Animation	3
DT 180	3D Studio Max - Intro to 3D Modeling/Animation	3
DT 182	3D Studio Max - Adv 3D Modeling/Animation	3
GCIIP 140	Digital Imaging/Photoshop I	4
GCMW 204	Motion Graphics for Multimedia	4

Electives (Select two courses)

ARTD 150	Digital Concepts/Techniques in Art	3
ARTD 220	Motion Design	3
DT/ENGR 103	SolidWorks Intro 3D Design and Presentation	3
DT 184	Real Time 3D Technical/Game Animation	2
GCI 240	Digital Imaging/Photoshop III	4
GCMW 100	History of Multimedia	3
GCMW 201	Multimedia II	4
ENTT/DBA 120	Digital Television Production	3

TOTAL UNITS **28 – 31**

Emphasis in Multimedia Design**A.S. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT****Program Requirements**

	Units
ARTD 100	3
ARTD 220	3
ARTI 247	3
GC 110	3
GCI 240	4
GCMW 101	4
GCMW 201	4
GCMW 204	4

Electives (Select two courses)

ART 197G	Topics in Art – Computer Art	3
ARTD 150	Digital Concepts and Techniques in Art	3
ARTI 246	Digital 3D Design/Modeling	3
DT 180	3D Studio Max–Intro to 3D Modeling/Animation	3
DT 182	3D Studio Max–Adv 3D Modeling/Animation	3
GC 100	Graphic Communications	3
GCI 140	Digital Imaging/Photoshop I	4
GCI 152	Digital Publishing/Illustrator I	4
GCMW 100	History of Multimedia	3
GCMW 102	Web Page Layout I	4
GCMW 197B	Topics in Multimedia	3
GCMW 203	Web Multimedia	4
MUS 180	Computer Music I	3
DBA/CINE 170	Introduction to Video Editing	3

TOTAL UNITS **34 – 36**

Interactive Media Design A.S. Degree or Certificate of Achievement is also listed in Art and in Graphic Communications – Multimedia and Web.

COURSE OFFERINGS**DT 100 Basic Mechanical Drawing (3)**

2 hours lecture - 3 hours laboratory

Transfer acceptability: CSU

Fundamentals of mechanical drawing including theory, lettering, sketching, geometric constructions, orthographic projection, sectioning, developments, dimensioning, and pictorial and working drawings.

DT 101 AutoCAD Introduction to Computer Aided Drafting (3)

1½ hours lecture - 4½ hours laboratory

Note: Cross listed as ENGR 101.

Transfer acceptability: CSU; UC – DT/ENGR 101 and 102 combined: maximum credit, one course

An introduction to computer aided drafting using AutoCAD software and IBM compatible computers. Hands on experience with AutoCAD to include the following operations: preparing and editing drawings, storage and retrieval of drawings, and production of commercial quality drawings on a plotter. Introductory computer terminology and techniques in Windows.

DT 102 Advanced AutoCAD (3)

1½ hours lecture - 4½ hours laboratory

Prerequisite: A minimum grade of 'C' in DT/ENGR 101

Note: Cross listed as ENGR 102.

Transfer acceptability: CSU; UC – DT 101 and 102 combined: maximum credit, one course

Advanced theory and hands on operation of a CAD system. Emphasis is placed on large scale drawings, three dimensional software techniques, orthographic projections, and complex computer aided manufacturing applications.

DT 103 SolidWorks Introduction to 3D Design and Presentation (3)

1½ hours lecture - 4½ hours laboratory

Note: Cross listed as ENGR 103.

Transfer acceptability: CSU

Advanced theory and hands on operation of three-dimensional software techniques. Emphasis is placed on wireframe, surface, solid, and parametric three-dimensional modeling.

DT 104 SolidWorks Advanced 3D Design and Presentation (3)

1½ hours lecture - 4½ hours laboratory

Prerequisite: A minimum grade of 'C' in DT/ENGR 103

Note: Cross listed as ENGR 104

Transfer acceptability: CSU

Advanced theory and hands-on operation of solid and parametric three-dimensional models. Emphasis is placed on creating molds, advanced sheet metal design and developing dynamic assemblies.

DT 110 Technical Drafting I with AutoCAD (4)

2 hours lecture - 6 hours laboratory

Prerequisite: A minimum grade of 'C' in DT/ENGR 101, or concurrent enrollment in DT/ENGR 101

Transfer acceptability: CSU

Note: Cross listed as ENGR 110.

Fundamentals of drafting including lettering, sketching, instruments, geometric constructions, orthographic projections, dimensioning, tolerancing, sectional views and auxiliary views. Drafting will be performed on the computer using AutoCAD software.

DT 111 Technical Drafting II with AutoCAD (4)

2 hours lecture - 6 hours laboratory

Prerequisite: A minimum grade of 'C' in DT/ENGR 110

Note: Cross listed as ENGR 111.

Transfer acceptability: CSU

Advanced drafting practices using customized AutoCAD software. Basic studies will include pictorial drafting, descriptive geometry, and revolutions. Working/shop drawings in topography, developments, cabinet/millwork, structural steel, and welding will be performed. Emphasis is placed on increased productivity by customizing AutoCAD to the student's requirements.

DT 117 Geometric Dimensioning and Tolerancing (2)

1 hour lecture - 3 hours laboratory

Note: Cross listed as ENGR/WELD 117

Transfer acceptability: CSU

An introduction to geometric dimensioning and tolerancing ASME Y14.5-2009. Students will learn to identify, use appropriate geometric symbols and techniques of geometric dimension, and produce industrial quality drawings. Students will also learn to measure and verify geometric dimensions and tolerances of manufactured items.

DT 151 CAD/CAM Machining (3)

1½ hours lecture - 4½ hours laboratory

Note: Cross listed as ENGR/WELD 151

Transfer acceptability: CSU

Hands-on operation of importing three-dimensional solid and parametric three-dimensional models into CAD/CAM operations.

DT 180 3D Studio Max – Introduction to 3D Modeling and Animation (3)*1½ hours lecture - 4½ hours laboratory***Transfer acceptability:** CSU

An overview of 3D Studio Max. Hands-on operation of the software to produce basic three-dimensional models and basic technical animations.

DT 182 3D Studio Max – Advanced 3D Modeling and Animation (3)*1½ hours lecture - 4½ hours laboratory***Prerequisite:** A minimum grade of 'C' in DT 180**Transfer acceptability:** CSU

Advanced 3D Studio Max applications to create special visual effects for high-end image production. Advanced keyframing, time-based editing, controllers, and video post will be employed to master state-of-the-art rendering and animation. The class is structured to help students start using 3D Studio Max in a production environment.

DT 184 Real Time 3D Technical/Game Animation (2)*1 hour lecture - 3 hours laboratory***Transfer acceptability:** CSU

Students will create interactive 3D applications using a direct X base real time engine for the game industry, computer based training and product visualization.

DT 196 Special Problems in Computer Aided Drafting (1, 2, 3)*3, 6, or 9 hours laboratory***Transfer acceptability:** CSU

An advanced course designed to aid the student in the enrichment of an area of concentration in AutoCAD and third party drafting software and is of a research nature. Content to be determined by the need of the student under signed contract with the instructor.

DT 197 Drafting Technology Topics (.5 - 4)

Units awarded in topics courses are dependent upon the number of hours required of the student. Any combination of lecture and/or laboratory may be scheduled by the department. Refer to Class Schedule.

Transfer acceptability: CSU

Topics in Drafting. See class schedule for specific topic covered. Course title will designate subject covered.

DT 202 Introduction to Revit Architecture (3)*1½ hours lecture - 4½ hours laboratory***Recommended preparation:** ARCH 200**Note:** Cross listed as ARCH 202**Transfer acceptability:** CSU

Preparation of basic 3D architectural information models and (BIM). Manipulation for preparation of individual architectural working drawings, including: dimensioned floor plans, building sections, elevations, etc. using Revit software.

DT 226 Printed Circuit Board Design (3)*1½ hours lecture - 4½ hours laboratory***Note:** Cross listed as ENGR 226**Transfer acceptability:** CSU

Instruction in printed circuit board design generally required for entry level positions in the electronic industry. Includes artwork and complete documentation for analog and digital multi-layer, flexible and high-speed boards using current IPC standards. Drafting will be performed on the computer using high-end printed circuit board software.

DT 227 Advanced Printed Circuit Board Design (3)*1½ hours lecture - 4½ hours laboratory***Prerequisite:** A minimum grade of 'C' in DT/ENGR 226**Note:** Cross listed as ENGR 227**Transfer acceptability:** CSU

Advanced problems and instruction in printed circuit board design generally required for entry-level position in the electronic industry. Special emphasis will be placed on advanced applications including surface mount technology. Includes artwork and complete documentation for analog and digital multi-layer, flexible and high-speed boards using current IPC standards. Drafting will be performed on the computer using AutoCAD and PADS software.

Earth Sciences (ES)

Contact the Earth, Space, and Aviation Sciences Department for further information.

(760) 744-1150, ext. 2512

Office: NS-110G

COURSE OFFERINGS**ES 100 The Earth as a System: Case Studies of Change in Space and Time (3)***3 hours lecture***Transfer acceptability:** CSU; UC

An overview of the fields of geology, geography, oceanography, and astronomy that approach Earth as a system. Areas of study include those related to plate tectonics, earthquakes, volcanoes, geologic time, landscape evolution, weather systems, ocean circulation, climate change, and exploration of the solar system.

ES 115 Natural Disasters and Environmental Hazards (3)*3 hours lecture***Note:** Cross listed as GEOG 115**Transfer acceptability:** CSU; UC

Examination and analysis of natural disasters and environmental hazards including earthquakes, tsunamis, volcanic activity, hurricanes, flooding, air and water pollution, and global climate change.

ES 195 Regional Field Studies in Earth Science (1, 2, 3)*2, 4 or 6 hours lecture/laboratory***Transfer acceptability:** CSU

Extended field studies that examine Earth Science-related topics in selected regions. Emphasis is upon field observation, interpretation, and analysis of varying Earth Science phenomena including formation of landforms, natural resources, ecosystems, climate patterns, tectonic processes and human impacts.

Economics (ECON)

Contact the Economics, History and Political Science Department for further information.

(760) 744-1150, ext. 2412

Office: MD-375

For transfer information, consult a Palomar College Counselor.

Associate in Arts Degrees -

AA Degree requirements are listed in Section 6 (green pages).

• Economics

Certificates of Achievement -

Certificate of Achievement requirements are listed in Section 6 (green pages).

• Economics

PROGRAM OF STUDY**Economics**

Provides lower division preparation for pursuing advanced studies in economics or prepares a complementary base for many professions and areas of interest including business administration, law, engineering, journalism, public administration, and environmental studies. Transfer students should consult the four year college or university catalog for specific requirements or see a Palomar College counselor.

A.A. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT

Program Requirements		Units
ECON 101	Principles of Economics (Macro)	3
ECON 102	Principles of Economics (Micro)	3